## Vin View Pet Lodge 2026 Public Holiday Hours

## We are closed from Monday 11<sup>th</sup> May to Sunday 24<sup>th</sup> May inclusive

Waitangi Weekend 6 February	Fri 6 <sup>th</sup> 8-10am
waitangi weekenu o rebiuary	Sat 7 <sup>th</sup> Closed
	Sun 8 <sup>th</sup> 3-5pm
	3 3 pm
Easter 3 - 6 April	Fri 3 <sup>rd</sup> 8-10am (closed afternoon)
	Sat 4 <sup>th</sup> Closed
	Sun 5 <sup>th</sup> Closed
	Mon 6 <sup>th</sup> 3-5pm (closed morning)
Anzac Day 27 <sup>th</sup> April	Fri 24 <sup>th</sup> 8-10am & 3-5pm
	Sat 25 <sup>th</sup> Closed
	Sun 26 <sup>th</sup> Closed
	Mon 27 <sup>th</sup> 3-5pm (closed morning)
Closed from Monday 11 <sup>th</sup> May to Sunda	ay 24 <sup>th</sup> May inclusive
Kings Birthday Weekend 29 May – 1 June	Fri 29 <sup>th</sup> 8-10am (closed afternoon)
	Sat 30 <sup>th</sup> Closed
	Sun 31st Closed
	Mon 1 <sup>st</sup> 3-5 pm (closed morning)
Matariki Weekend 10 – 12 July	Fri 10 <sup>th</sup> 8-10am (closed afternoon)
	Sat 11 <sup>th</sup> Closed
	Sun 12 <sup>th</sup> 3-5pm (closed morning)
Labour Weekend 23 – 26 October	Fri 23 <sup>th</sup> 8-10am (closed afternoon)
	Sat 24 <sup>th</sup> Closed
	Sun 25th Closed
	Mon 26 <sup>th</sup> 3-5pm (closed morning)
Marlborough Anniversary Weekend	Fri 30 <sup>th</sup> 8-10am (closed afternoon)
200	Sat 31st Closed
30 October – 2 November	Sun 1 <sup>st</sup> Closed
	Mon 2 <sup>nd</sup> 3-5pm (closed morning)
Christmas Hours 2026	Wed 23 <sup>rd</sup> 8-10am & 3-5pm
	Thur 24 <sup>th</sup> 8-10am (closed afternoon)
	Fri 25 <sup>th</sup> Closed Christmas Day
	Sat 26 <sup>th</sup> Closed Boxing Day
	Sun 27 <sup>th</sup> 3-5pm (closed morning)
	Mon 28 <sup>th</sup> 8-10am & 3-5pm
New Years 2026/27 31 Dec – 2 Jan	Wed 30 <sup>th</sup> 8-10am & 3-5pm
New Tears 2020/27 31 Dec - 2 Jan	
New Teal \$ 2020/27 31 Dec = 2 Jan	Thur 31 <sup>st</sup> 8-10am (closed afternoon)
New Teats 2020/27 31 Dec - 2 Jan	Fri 1 <sup>st</sup> Jan Closed
New Teats 2020/27 31 Dec - 2 Jan	,

These hours are set for the comfort and well-being of your pet/s over busy peak periods.